

# Chapter 1

## Demo problem: Large-amplitude shear deformation of a 3D elastic solid

Detailed documentation to be written. Here's the already fairly well documented driver code...

```
//LIC// =====
//LIC// This file forms part of oomph-lib, the object-oriented,
//LIC// multi-physics finite-element library, available
//LIC// at http://www.oomph-lib.org.
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//LIC//
//LIC//=====
// Driver for elastic deformation of a cuboidal domain
// The deformation is a simple shear in the x-z plane driven by
// motion of the top boundary, for exact solution see Green & Zerna

// Generic oomph-lib headers
#include "generic.h"
// Solid mechanics
#include "solid.h"
// The mesh
#include "meshes/simple_cubic_mesh.template.h"
using namespace std;
using namespace oomph;

////////////////////////////////////////////////////////////////////////
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//=====
/// Simple cubic mesh upgraded to become a solid mesh
//=====

template<class ELEMENT>
class ElasticCubicMesh : public virtual SimpleCubicMesh<ELEMENT>,
                        public virtual SolidMesh
{
public:

    /// Constructor:
    ElasticCubicMesh(const unsigned &nx, const unsigned &ny, const unsigned &nz,
                     const double &a, const double &b, const double &c,
                     TimeStepper* time_stepper_pt=&Mesh::Default_TimeStepper) :
        SimpleCubicMesh<ELEMENT>(nx,ny,nz,-a,a,-b,b,-c,c,time_stepper_pt)
```

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{
  //Assign the initial lagrangian coordinates
  set_lagrangian_nodal_coordinates();
}

/// Empty Destructor
virtual ~ElasticCubicMesh() { }

/// =====
/// Global variables
/// =====
namespace Global_Physical_Variables
{
  /// Pointer to strain energy function
  StrainEnergyFunction* Strain_energy_function_pt;

  /// Pointer to constitutive law
  ConstitutiveLaw* Constitutive_law_pt;

  /// Elastic modulus
  double E=1.0;

  /// Poisson's ratio
  double Nu=0.3;

  /// "Mooney Rivlin" coefficient for generalised Mooney Rivlin law
  double C1=1.3;

  /// Body force
  double Gravity=0.0;

  /// Body force vector: Vertically downwards with magnitude Gravity
  void body_force(const Vector<double>& xi,
                  const double& t,
                  Vector<double>& b)
  {
    b[0]=0.0;
    b[1]=-Gravity;
  }
}

/// =====
/// Boundary-driven elastic deformation of fish-shaped domain.
/// =====
template<class ELEMENT>
class SimpleShearProblem : public Problem
{
  double Shear;
  void set_incompressible(ELEMENT *el_pt,const bool &incompressible);
public:

  /// Constructor:
  SimpleShearProblem(const bool &incompressible);

  /// Run simulation.
  void run(const std::string &dirname);

  /// Access function for the mesh
  ElasticCubicMesh<ELEMENT>* mesh_pt()
  {return dynamic_cast<ElasticCubicMesh<ELEMENT>*>(Problem::mesh_pt());}

  /// Doc the solution
  void doc_solution(DocInfo& doc_info);

  /// Update function (empty)
  void actions_after_newton_solve() {}

  /// Update before solve: We're dealing with a static problem so
  /// the nodal positions before the next solve merely serve as
  /// initial conditions. For meshes that are very strongly refined
  /// near the boundary, the update of the displacement boundary
  /// conditions (which only moves the SolidNodes *on* the boundary),
  /// can lead to strongly distorted meshes. This can cause the
  /// Newton method to fail --> the overall method is actually more robust
  /// if we use the nodal positions as determined by the Domain/MacroElement-
  /// based mesh update as initial guesses.
  void actions_before_newton_solve()
  {
}

```

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apply_boundary_conditions();
    bool update_all_solid_nodes=true;
    mesh_pt()->node_update(update_all_solid_nodes);
}

/// Shear the top
void apply_boundary_conditions()
{
    unsigned ibound = 5;
    unsigned num_nod=mesh_pt()->nboundary_node(ibound);
    for (unsigned inod=0;inod<num_nod;inod++)
    {
        SolidNode *solid_nod_pt = static_cast<SolidNode*>(
            mesh_pt()->boundary_node_pt(ibound,inod));
        solid_nod_pt->x(0) = solid_nod_pt->xi(0) + Shear*
            solid_nod_pt->xi(2);
    }
}
//=====================================================================
/// Constructor:
//=====================================================================
template<class ELEMENT>
SimpleShearProblem<ELEMENT>::SimpleShearProblem(const bool &incompressible)
: Shear(0.0)
{
    double a = 1.0, b = 1.0, c = 1.0;
    unsigned nx = 5, ny = 5, nz = 5;
    // Build mesh
    Problem::mesh_pt()=new ElasticCubicMesh<ELEMENT>(nx,ny,nz,a,b,c);

    //Loop over all boundaries
    for(unsigned b=0;b<6;b++)
    {
        //Loop over nodes in the boundary
        unsigned n_node = mesh_pt()->nboundary_node(b);
        for(unsigned n=0;n<n_node;n++)
        {
            //Pin all nodes in the y and z directions to keep the motion in plane
            for(unsigned i=1;i<3;i++)
            {
                mesh_pt()->boundary_node_pt(b,n)->pin_position(i);
            }
            //On the top and bottom pin the positions in x
            if((b==0) || (b==5))
            {
                mesh_pt()->boundary_node_pt(b,n)->pin_position(0);
            }
        }
    }

    //Loop over the elements in the mesh to set parameters/function pointers
    unsigned n_element =mesh_pt()->nelement();
    for(unsigned i=0;i<n_element;i++)
    {
        //Cast to a solid element
        ELEMENT *el_pt = dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(i));

        // Set the constitutive law
        el_pt->constitutive_law_pt() =
            Global_Physical_Variables::Constitutive_law_pt;
        set_incompressible(el_pt,incompressible);

        // Set the body force
        //el_pt->body_force_fct_pt()=Global_Physical_Variables::body_force;
    }

    // Pin the redundant solid pressures (if any)
    //PVDEquationsBase<2>::pin_redundant_nodal_solid_pressures(
    // mesh_pt()->element_pt());
    //Attach the boundary conditions to the mesh
    cout << assign_eqn_numbers() << std::endl;
}

//=====================================================================
/// Doc the solution
//=====================================================================
template<class ELEMENT>
void SimpleShearProblem<ELEMENT>::doc_solution(DocInfo& doc_info)
{
    ofstream some_file;
    char filename[100];
    // Number of plot points
    unsigned npts = 5;
    // Output shape of deformed body
    sprintf(filename,"%s/soln%i.dat",doc_info.directory().c_str(),
           doc_info.number());
    some_file.open(filename);
}

```

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mesh_pt()->output(some_file,npts);
some_file.close();

sprintf(filename,"%s/stress%i.dat", doc_info.directory().c_str(),
       doc_info.number());
some_file.open(filename);
//Output the appropriate stress at the centre of each element
Vector<double> s(3,0.0);
Vector<double> x(3);
DenseMatrix<double> sigma(3,3);

unsigned n_element = mesh_pt()->nElement();
for(unsigned e=0;e<n_element;e++)
{
    ELEMENT* el_pt = dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(e));
    el_pt->interpolated_x(s,x);
    el_pt->get_stress(s,sigma);
    //Output
    for(unsigned i=0;i<3;i++)
    {
        some_file << x[i] << " ";
    }
    for(unsigned i=0;i<3;i++)
    {
        for(unsigned j=0;j<3;j++)
        {
            some_file << sigma(i,j) << " ";
        }
    }
    some_file << std::endl;
}
some_file.close();
}

//=====================================================================
/// Run the problem
//=====================================================================
template<class ELEMENT>
void SimpleShearProblem<ELEMENT>::run(const std::string &dirname)
{
    // Output
    DocInfo doc_info;

    // Set output directory
    doc_info.set_directory(dirname);
    // Step number
    doc_info.number()=0;

    // Initial parameter values

    // Gravity:
    Global_Physical_Variables::Gravity=0.1;

    //Parameter incrementation
    unsigned nstep=2;
    for(unsigned i=0;i<nstep;i++)
    {
        //Solve the problem with Newton's method, allowing for up to 5
        //rounds of adaptation
        newton_solve();
        // Doc solution
        doc_solution(doc_info);
        doc_info.number()++;
        //Increase the shear
        Shear += 0.5;
    }
}
template<>
void SimpleShearProblem<QPVDElement<3,3> >::set_incompressible(
    QPVDElement<3,3> *el_pt, const bool &incompressible)
{
    //Does nothing
}
template<>
void SimpleShearProblem<QPVDElementWithPressure<3> >::set_incompressible(
    QPVDElementWithPressure<3> *el_pt, const bool &incompressible)
{
    if(incompressible) {el_pt->set_incompressible();}
    else {el_pt->set_compressible();}
}
template<>
void SimpleShearProblem<QPVDElementWithContinuousPressure<3> >::
set_incompressible(
    QPVDElementWithContinuousPressure<3> *el_pt, const bool &incompressible)
{
    if(incompressible) {el_pt->set_incompressible();}
    else {el_pt->set_compressible();}
}

```

```
}

//=====
// Driver for simple elastic problem
//=====

int main()
{
    //Initialise physical parameters
    Global_Physical_Variables::E = 2.1;
    Global_Physical_Variables::Nu = 0.4;
    Global_Physical_Variables::C1 = 1.3;

    for (unsigned i=0;i<2;i++)
    {
        // Define a strain energy function: Generalised Mooney Rivlin
        Global_Physical_Variables::Strain_energy_function_pt =
            new GeneralisedMooneyRivlin(&Global_Physical_Variables::Nu,
                                         &Global_Physical_Variables::C1,
                                         &Global_Physical_Variables::E);

        // Define a constitutive law (based on strain energy function)
        Global_Physical_Variables::Constitutive_law_pt =
            new IsotropicStrainEnergyFunctionConstitutiveLaw(
                Global_Physical_Variables::Strain_energy_function_pt);

        //Set up the problem with pure displacement formulation
        SimpleShearProblem<QPVDElement<3,3> > problem(false);
        problem.run("RESLT");

    }
    //Discontinuous pressure
    {
        //Set up the problem with pure displacement formulation
        SimpleShearProblem<QPVDElementWithPressure<3> > problem(false);
        problem.run("RESLT_pres");
    }
    /*{
        //Set up the problem with pure displacement formulation
        SimpleShearProblem<QPVDElementWithPressure<3> > problem(true);
        problem.run("RESLT_pres_incomp");
    }*/
    {
        //Set up the problem with pure displacement formulation
        SimpleShearProblem<QPVDElementWithContinuousPressure<3> > problem(false);
        problem.run("RESLT_cont_pres");
    }
    /*{
        //Set up the problem with pure displacement formulation
        SimpleShearProblem<QPVDElementWithContinuousPressure<3> > problem(true);
        problem.run("RESLT_cont_pres_incomp");
    }*/
}

}
```

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## 1.1 PDF file

A [pdf version](#) of this document is available.